## Innovation in knowledge society - new paradigms for success!

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European Commission Information Society and Media

## EU 2020, a renewed Policy for Europe

| Smart Growth                              | Sustainable Growth   | Inclusive Growth  |
|---|--|---|
|   |  |   |
|   |  |   |
|   |  |   |
| Innovation                                | Climate, energy and mobility   | Employment and skills   |
| <u>« Innovation Union »</u>               | « Resource efficient<br>Europe »   | « An agenda for new skills<br>and jobs »                                  |
| Education<br>« <b>Youth on the move</b> » | Competitiveness<br><u>« An industrial policy for the</u><br><u>globalisation era »</u> | Fighting poverty<br>« <i>European platform agains</i><br><i>poverty »</i> |
| Digital society:                          | -  | 2   |
| •   |  | 1 Med   |
| « A digital Agenda for<br>Europe »        |  | Commission<br>Society and Media   |
|   |  | o en er   |
|   |  |   |

## **Internet** as transformative power for society and economy





Public Safety

Street Light Management





VoD





Smart travel



Management

Control



Education



Fleet Management







KIOSK

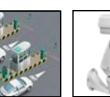


Care





Access Control



Parking Control



CCTV

Monitoring



Smart Grid



Waste

Management





**Facilities** 

Control



Control







Health

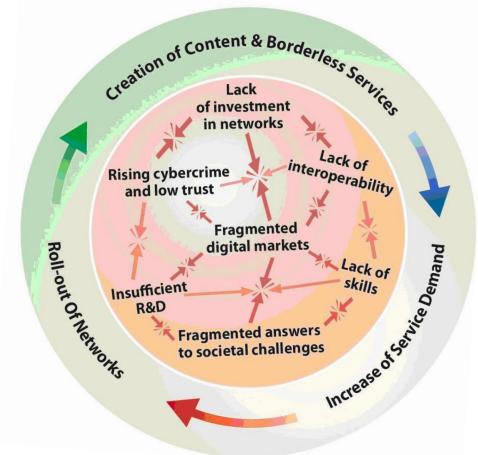






# A Digital Agenda for Europe (DAE)

## "Every European Digital"



#### A vibrant digital Single Market

More interoperability and better standards

**Greater trust and security** 

Fast and ultrafast internet access

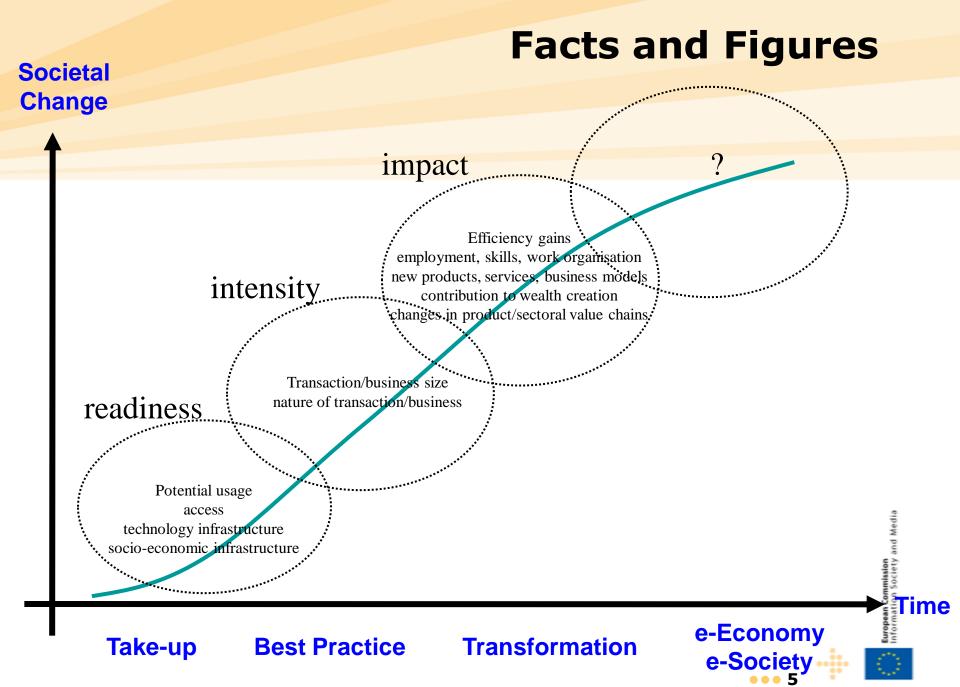
**Greater investment in R&D&I** 

Enhanced digital literacy, skills and inclusion

02

**ICT-enabled benefits for EU society** 

International strategy



Modified after OECD DSTI/ICCP/IIS(2000)5

## What is innovation?

- Make things happen!
- Science based linear innovation is NOT mainstream anymore!
- User-centric innovation
- Open innovation
- Systemic innovation
- Experimental mash-up
- Require
  - Environments with courage
  - Funding with courage
  - Processes with courage (curiosity, exploration)
- Is Europe a good place to merge these? Values, ways of doing business, links cross-border? Technology infrastructure? Leadership?

## The World is...spiky (by Richard Florida)

### The World IN NUMBERS The World Is Spiky

Globalization has changed the economic playing field, but hasn't leveled it

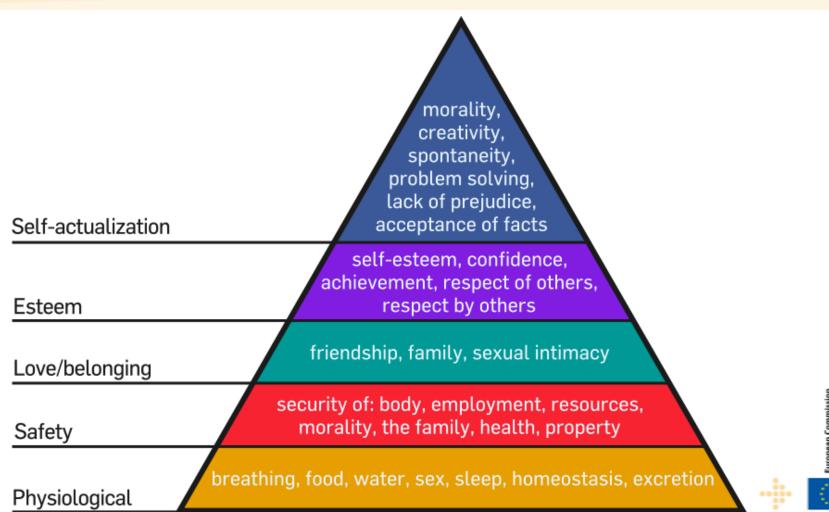
#### A POPULATION

Urban areas house half of all the world's people, and continue to grow in both rich and poor countries.

The world, according to the title

PEAKS, HILLS, AND VALLEYS

#### **Maslow's Hierarchy of Needs**

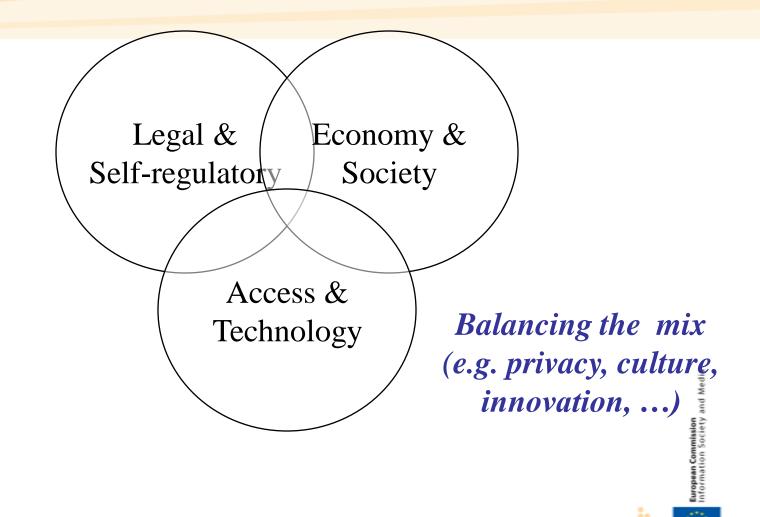


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### Maslow 2.0 for organisations



## **Three essential elements to be integrated**

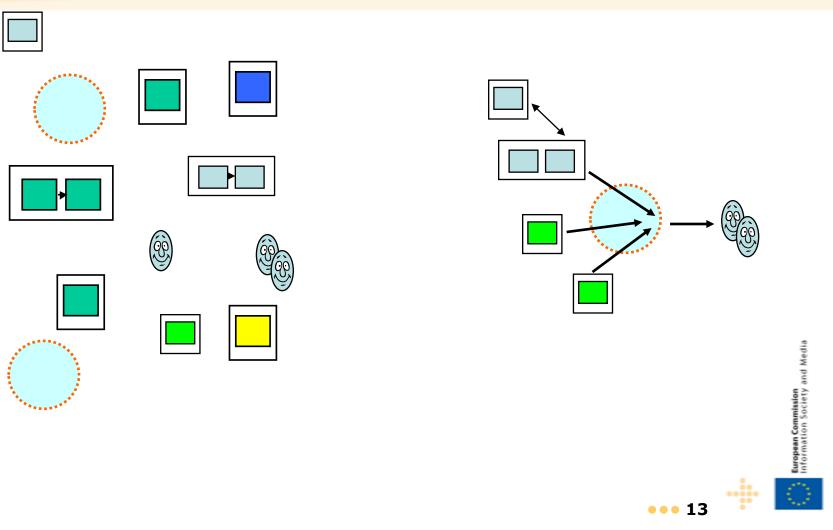


## The extended product

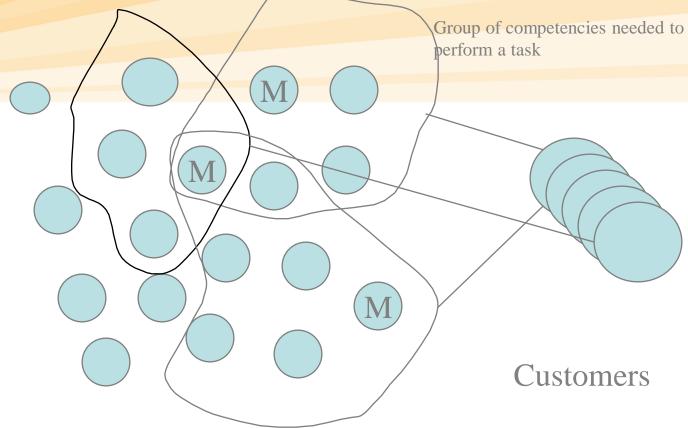
| The challenge of the SCM systems<br>components integrated in the | •  |
|--|--|
| tangible/intangible  | services and relations   |
| -mimimising cost   | -maximising value  |
| -controllable, analytical<br>-vendor-focus                       | -unpredictable, synthetical,<br>lateral, creative<br>-customer-focus |
| Moment of "  | purchase"  |



## Value is created in whatever way is appropriate, no longer dictated by organisational relations and boundaries



## **Competence nodes networking**

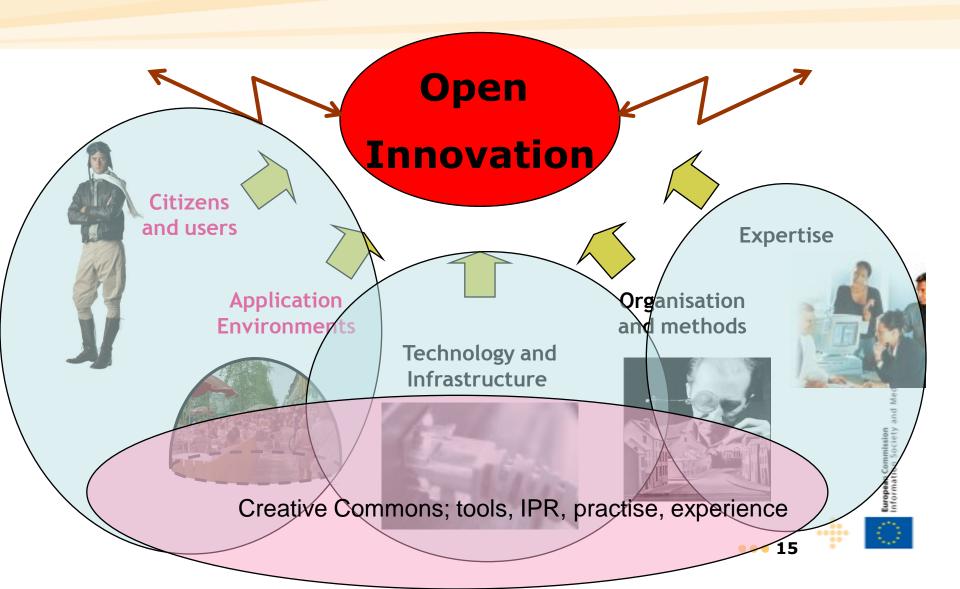


### Competence nodes networking

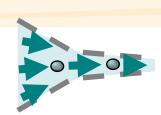
M=Management response of a **given task** in a given **time point** is given to the competence node which understands the **customers problem** best

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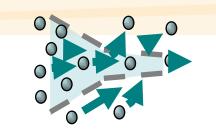
## **Innovating together!**



## **Innovation moving out of the Lab**



Centralized inward looking innovation **Closed Innovation** 



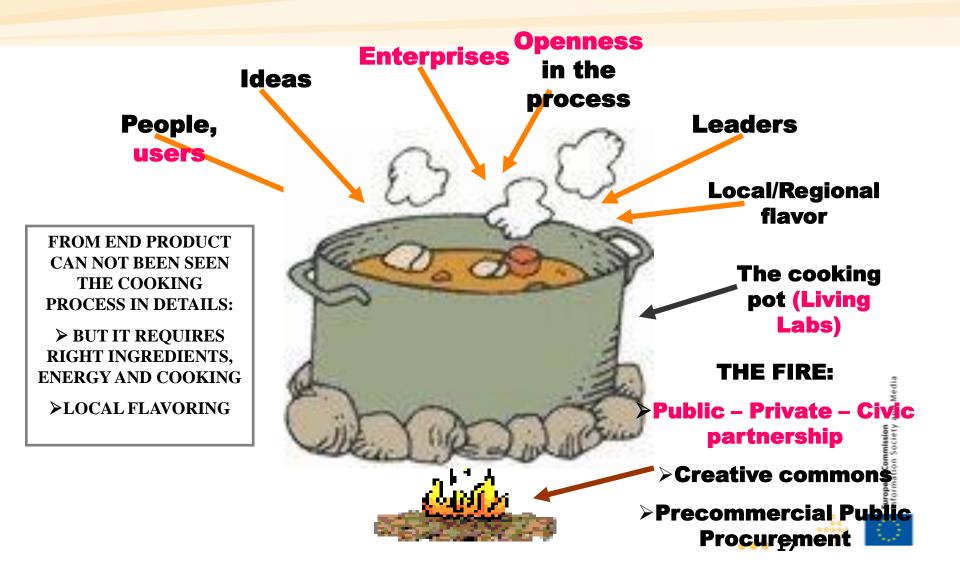
Externally focused, collaborative innovation

Open Innovation

Ecosystem centric, crossorganizational innovation

Innovation Networks

## **European Innovation System?**



### Longer Term: Towards WP 2013 and FP8, the Horizon 2020 Timeline

| 2010             |  |   |   |
|------------------|--|---|---|
|                  |  | • EU2020 Strategy   | • FP simplification communication                   |
|                  |  | • Digital Agenda for Europe   | • Financial Regulation revision                     |
|                  |  | • Innovation Union  |   |
|                  | • FP7 interim evaluation   | <ul> <li>Other Europe 2020</li> <li>Flagship Initiatives</li> </ul> | • EU budget review                                  |
| 2011             | Green Paper: common<br>strategic framework for E<br>R&D and innovation fundi |   |   |
|                  |  |   | Multi-annual Financial     Framework (MFF) proposal |
|                  | • FP8/CIP-II proposals (CS   | F)  |   |
| 2012<br><br>2013 | ]  |   |   |
|                  |  |   | • Multi-annual Financial<br>Framework decision      |
|                  | • FP8/CIP-II decisions   |   | an Commission                                       |

# **Important Issues for the CSF**

Innovation Union Communication (6 Oct 2010):

- Innovation key focus, smart growth
- More systematic coupling R&D innovation
- Increase focus on societal challenges
- From medium scale to large scale, impact driven;
- Pooling resources (EU, MS, EIB, Reg Funds)
- Key infrastructures (eInfrast, Clouds)
- Standardisation as a key tool
- Strengthen Academia-Industry partnerships
- Strengthen cross sector partnerships
- Medium vs. long term balance
- Public sector leveraging ICT take up (CIP)

## **More Information**

- FP7: <u>http://ec.europa.eu/fp7/ict</u>
- www.openinnovation-platform.eu
- DG Information Society and Media: Directorate H; ICT addressing Societal Challenges
  - bror.salmelin@ec.europa.eu

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